



Swampwater Interrogator



Speed 4

Defense 4

Cablesword

Range 3 Expertise +4

Must attack whatever character is closest, whether friendly or opponent, every turn when able to do so.



The Wake Watchman



Speed 6

Defense 4

Carbine

Range 2 Expertise +3

"Razor Watch killed my mom. I hate those guys. But she was trying to kill me, so whatever."



Salt Mystic



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